

<b>Name</b> <i>Character Name</i>				0	0	
<b>Abilities</b>				<b>HP</b>	<b>Alt HP</b>	<b>Dam.</b>
<b>Score</b>		<b>Modifier</b>		<b>Classes</b>		
<b>Strength</b>				Class 1 – Class 2		
Muscle						
Stamina						
<b>Dexterity</b>				<b>Levels</b>		
Aim				0-0		
Balance						
<b>Constitution</b>				<b>Experience Points</b>		
Health				<b>Total:</b>		
Fitness				<b>To next Level:</b>		
<b>Mobility</b>				<b>Level Adjustments</b>		
Speed				<b>Racial:</b>		
Movement				<b>Special:</b>		
<b>Intelligence</b>				<b>TAINT</b>		
Knowledge				Corruption:	Depravity:	
Reasoning				0	0	
<b>Wisdom</b>				<b>Sanity:</b>	0/0	
Intuition				<b>Insanity:</b>	0	±0
Willpower				<b>Affinities</b>		
<b>Charisma</b>				<b>Psychic</b>	<b>Mystic</b>	
Influence				00%	00%	
Phys. Beauty						
<b>Fëa</b>						
Soul						
Luck						

<b>Weapons, Armor, Shields &amp; Other Protection</b>										
<b>Armor Name</b>		<b>Max Speed</b>	<b>Max Dex</b>	<b>Check Penalty</b>	<b>Spell Failure</b>					
Studded Leather		+3	+5	-1	15%					
<b>Other Properties (Masterwork / Magical / Psionic)</b>									<b>Max Movement</b>	
None									30 ft.	
<b>Absorb Rate</b>	<b>P</b>	<b>D</b>	<b>B</b>	<b>S</b>	<b>HP</b>	<b>15</b>	<b>Dam</b>	<b>0</b>	<b>Hardness</b>	<b>0</b>
<b>Shield Name</b>			<b>Bonus</b>	<b>Check Penalty</b>	<b>Spell Failure</b>					
None			0%	-0	00%					
<b>Other Properties (Masterwork / Magical / Psionic)</b>									<b>Max Movement</b>	
									30 ft.	
<b>Absorb Rate</b>	<b>P</b>	<b>D</b>	<b>B</b>	<b>S</b>	<b>HP</b>	<b>15</b>	<b>Dam</b>	<b>0</b>	<b>Hardness</b>	<b>0</b>
<b>Deflection</b>	<b>Magic / Psionic</b>	<b>Insight / Luck</b>	<b>Other</b>	<b>Profane/Sacred</b>	<b>Natural</b>					
+0	+0	+0	+0	+0	+0					

<b>Combat Skills</b>				
<b>Skill Name</b>	<b>Total</b>	<b>Rank</b>	<b>Abil</b>	<b>Mod</b>
Combat (Light Blades)	+0	0	Muscle+Speed	+0
Combat (Heavy Blades)	+0	0	Muscle	+0
Combat ( )	+0	0	Varies	+0
Combat (Energy Pistol)	+0	0	Aim+Speed	+0
Combat ( )	+0	0	Varies	+0
Defense	+0	0	Dex+Speed	+0
Martial Arts (Style)	+0	0	Muscle	+0
Martial Arts (Style)	+0	0	Aim+Speed	+0
Parry	+0	0	Dex+Speed	+0

<b>Spd</b>	<b>Weapon Name</b>	<b>Type</b>	<b>Properties</b>	<b>Damage</b>	<b>Threat</b>	<b>Range</b>
N	Longsword	S	Masterwork	1d8+M	19-20/x2	5
Y	Rapier	P		1d6+M	18-20/x2	5
Y	Energy Pistol	E		6d6	20/x3	120
Y	Energy Blade	SE	Energized +1d6	1d6+M	19-20/x2	5
Y	Revolver	P	6-Shot	1d12	20/x3	100

<b>Basic or Racial Psionics</b>			
<b>PPE Cost</b>	<b>Display</b>	<b>Power Name</b>	
<b>Total PPE</b>	<b>PPE Used</b>	<b>Surge Bonus</b>	
0			

<b>Player</b>	<b>Player Name</b>					
	<b>Total</b>	<b>Base</b>	<b>Abil</b>	<b>Misc</b>	<b>Psi</b>	<b>Magi</b>
<b>Fortitude</b>	+0	+0	+0			
<b>Reflex</b>	+0	+0	+0			
<b>Will</b>	+0	+0	+0			
<b>Soul</b>	+0	+0	+0			
<b>Initiative</b>	+0		+0			

<b>Movement &amp; Encumbrance</b>				
<b>Weight</b>	<b>Move</b>	<b>Category</b>	<b>Max Dex</b>	<b>Check P</b>
1	X3	Light	-	-
2	X3	Medium	+3	-3
3	X2	Heavy	+1	-6
6	+2	Lift	+0	*
15	X1	Push	*	*

<b>Special Qualities / Abilities</b>	

<b>Skills</b>				
<b>Skill Name</b>	<b>Total</b>	<b>Rank</b>	<b>Abil</b>	<b>Mod</b>
Applied Sci ( )			Knowledge	+0
Alchemy			Reason	+2
Appraise			Reason	+0
Assense			Intuition	+0
Assess Situation			Intuition	+0
Autohypnosis			Will	+0
Balance			Balance	+0
Bluff			Influence	+0
Bureaucracy			Inf+Soc	+0
Channel Energy			Willpower	+0
Climb			<b>Mus &amp; Bal</b>	+0
Concentration			Will	+0
Craft ( )			Varies	+0
Craft ( )			Reason	+0
Decipher Script			Reason	+0
Demolition			Intelligence	+0
Diplomacy			Inf+Soc	+0
Disable Device			Dex+Inu	+0
Disguise			Inf or Rea	+0
Engineering			Reason	+0
Escape Artist			Dexterity	+0
First Aid			Knowledge	+0
Forgery			Reason	+0
Gather Information			Influence	+0
Handle Animal			Influence	+0
Hide			Bal or Inu	+0
Intimidate			Varies	+0
Jump			Muscle	+0
Knowledge ( )			Knowledge	+0
Knowledge ( )			Knowledge	+0
Knowledge ( )			Knowledge	+0
Listen			Intuition	+0
Move Silently			Balance	+0
Nautical			Intelligence	+0
Open Lock			Dex+Inu	+0
Perform ( )			Varies	+0
Pilot ( )			Varies	+0
Profession ( )			Varies	+0
Psicraft			Reason	+0
Read Lips			Intuition	+0
Ride			Balance	+0
Scrye			Reason	+0
Search			Reason	+0
Sense Motive			Intuition	+0
Slight of Hand			Dexterity	+0
Spellcraft			Rea or Inf	+0
Spot			Intuition	+0
Survival			Know+Inu	+0
Swim			<b>Stam &amp; Fit</b>	+0
Tumble			Balance	+0
Use Magical Device			Influence	+0
Use Psionic Device			Influence	+0
Use Rope			Dex or Kno	+0
Use Scientific Apparatus			Reason	+0



